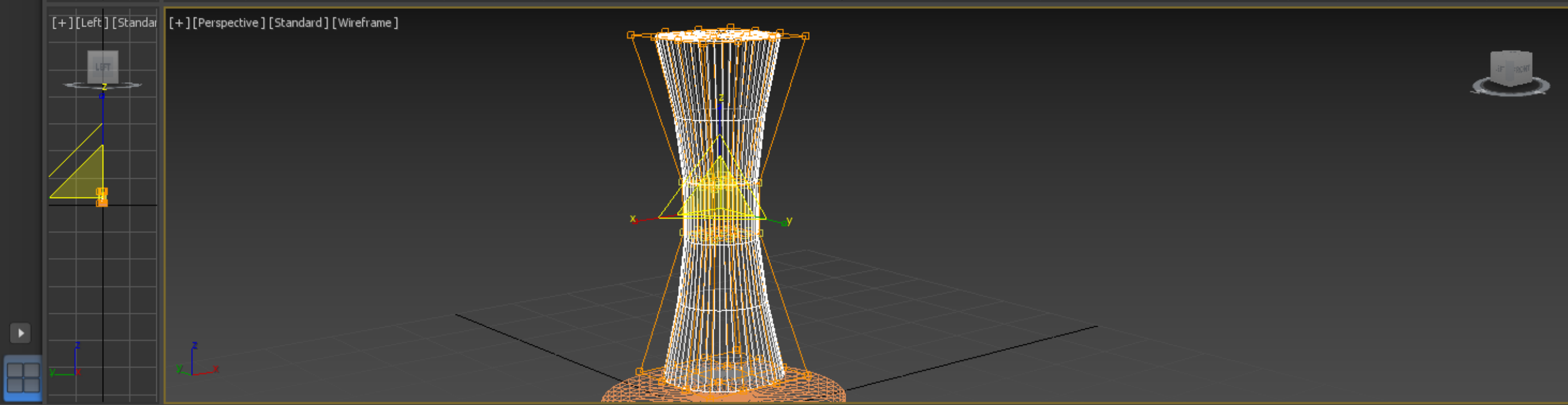
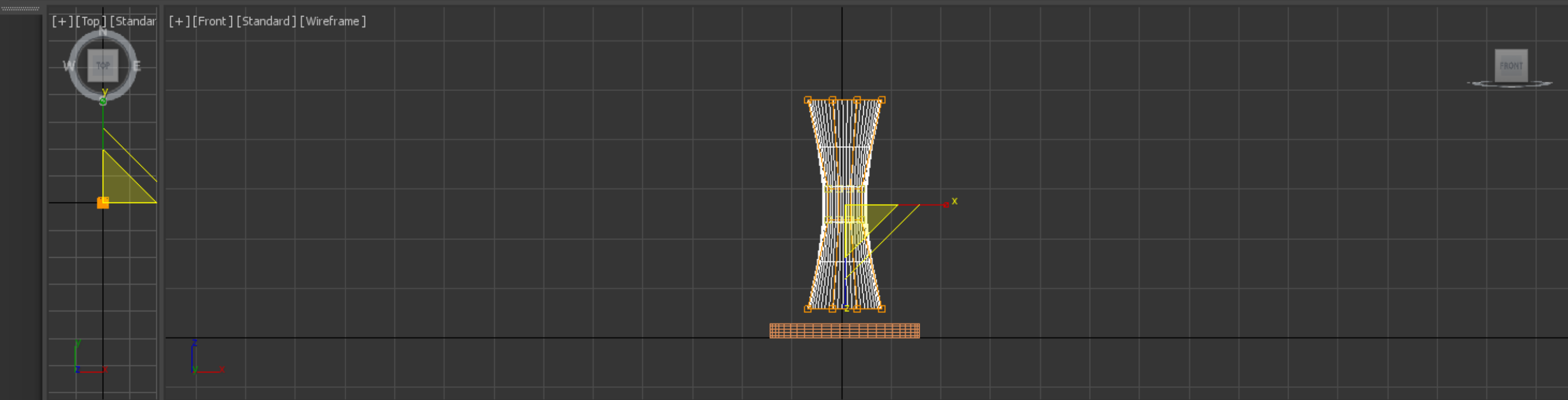


Modeling Freeform Selection Object Paint Populate Polygon Modeling



Cylinder003

Modifier List

- FFD 4x4x4
  - Control Points
  - Lattice
  - Set Volume
- Cylinder

FFD Parameters

Display:

- Lattice
- Source Volume

Deform:

- Only In Volume
- All Vertices

Control Points:

Reset

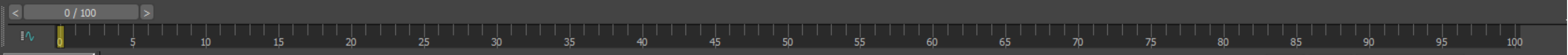
Animate All

Conform to Shape

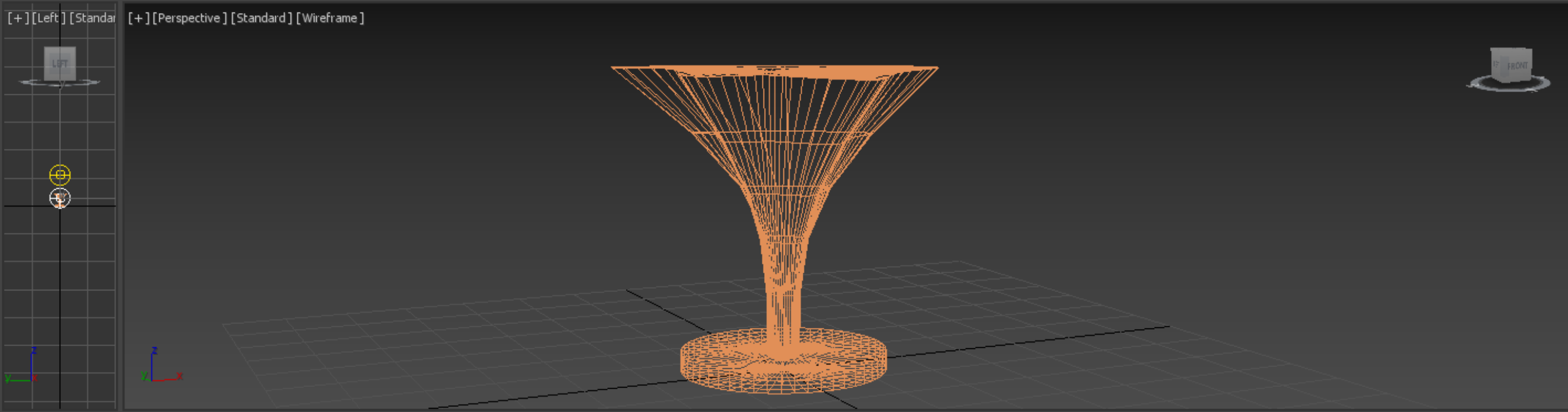
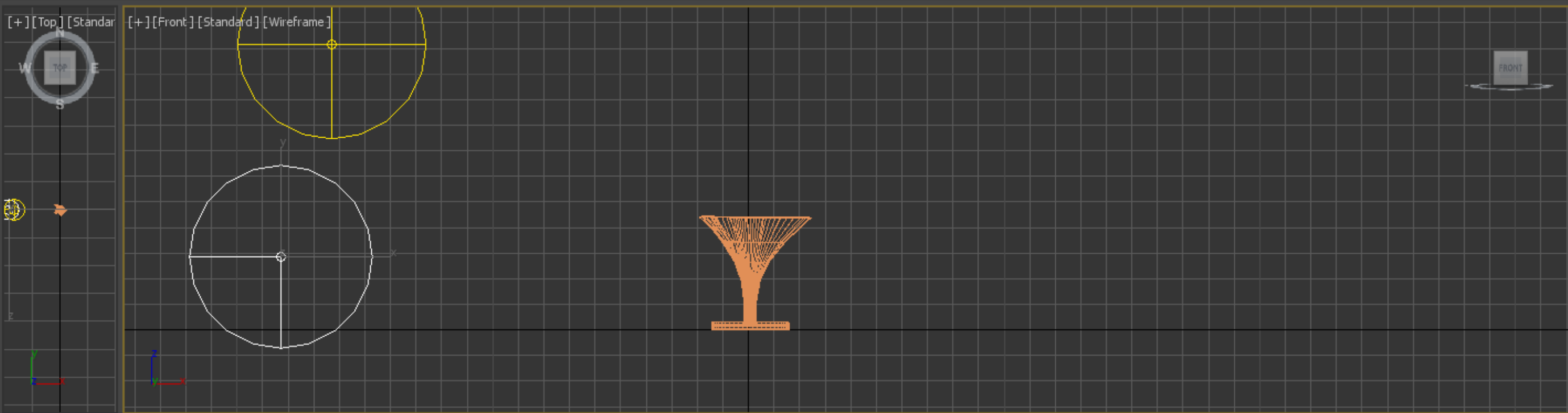
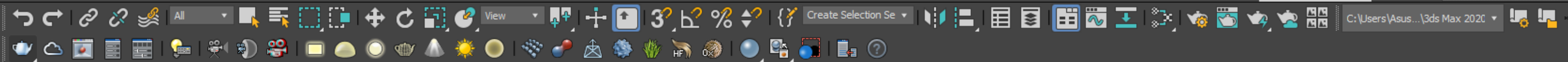
- Inside Points
- Outside Points

Offset : 0.05

About

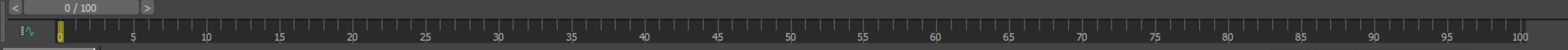


1 Object Selected MAXScript Mini Click or click-and-drag to select objects

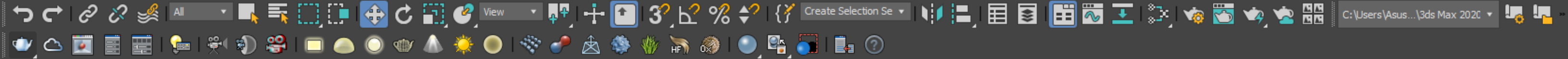


VRay

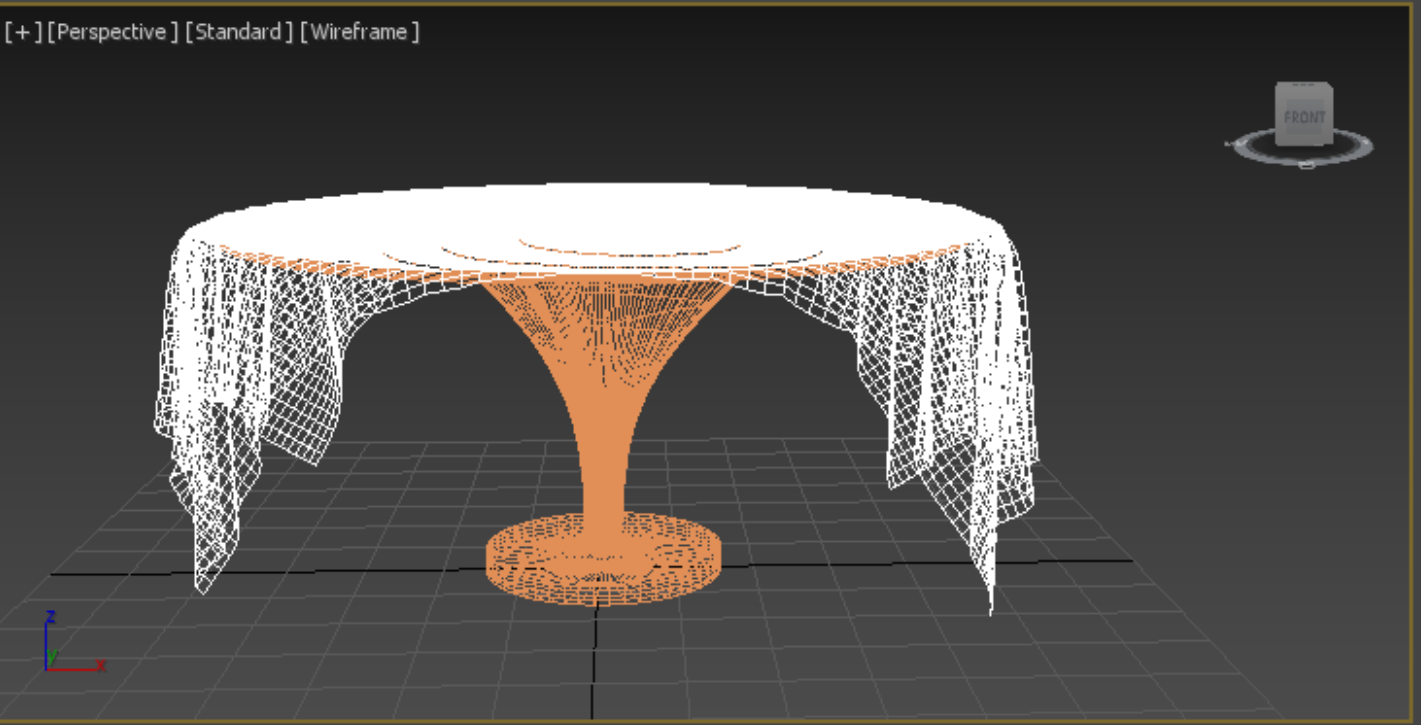
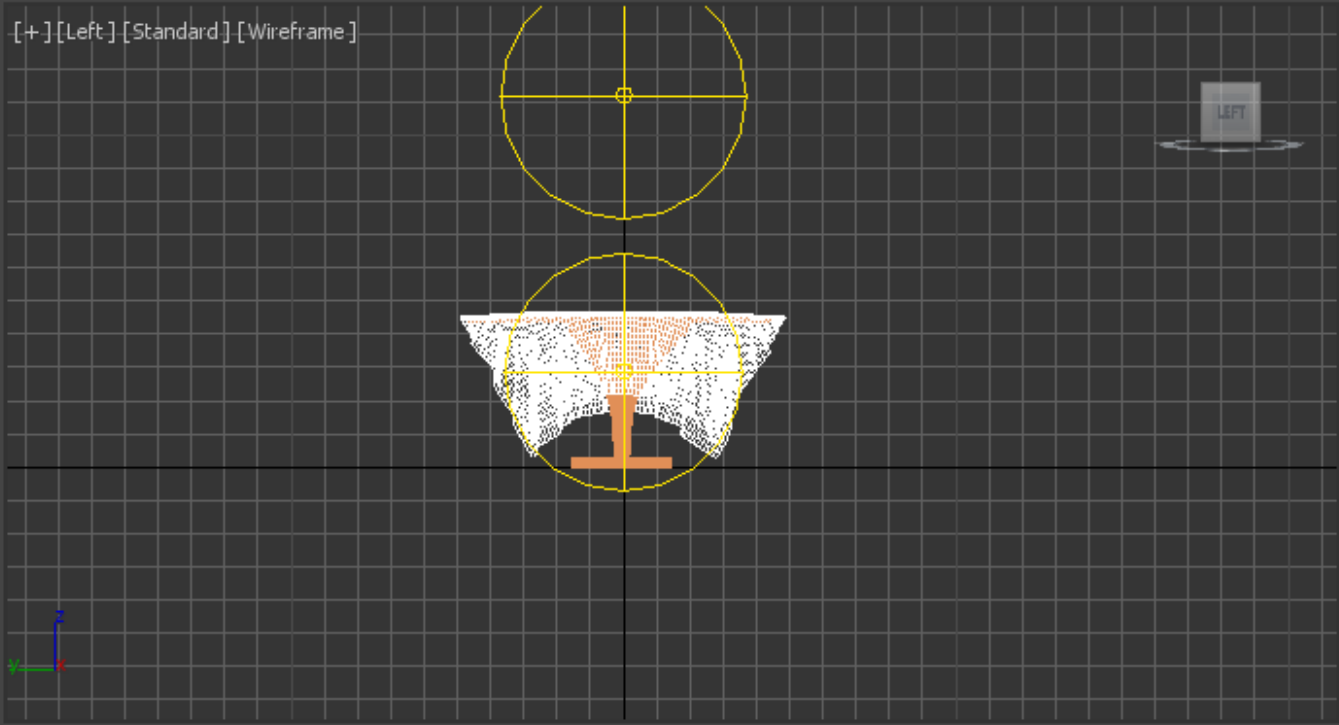
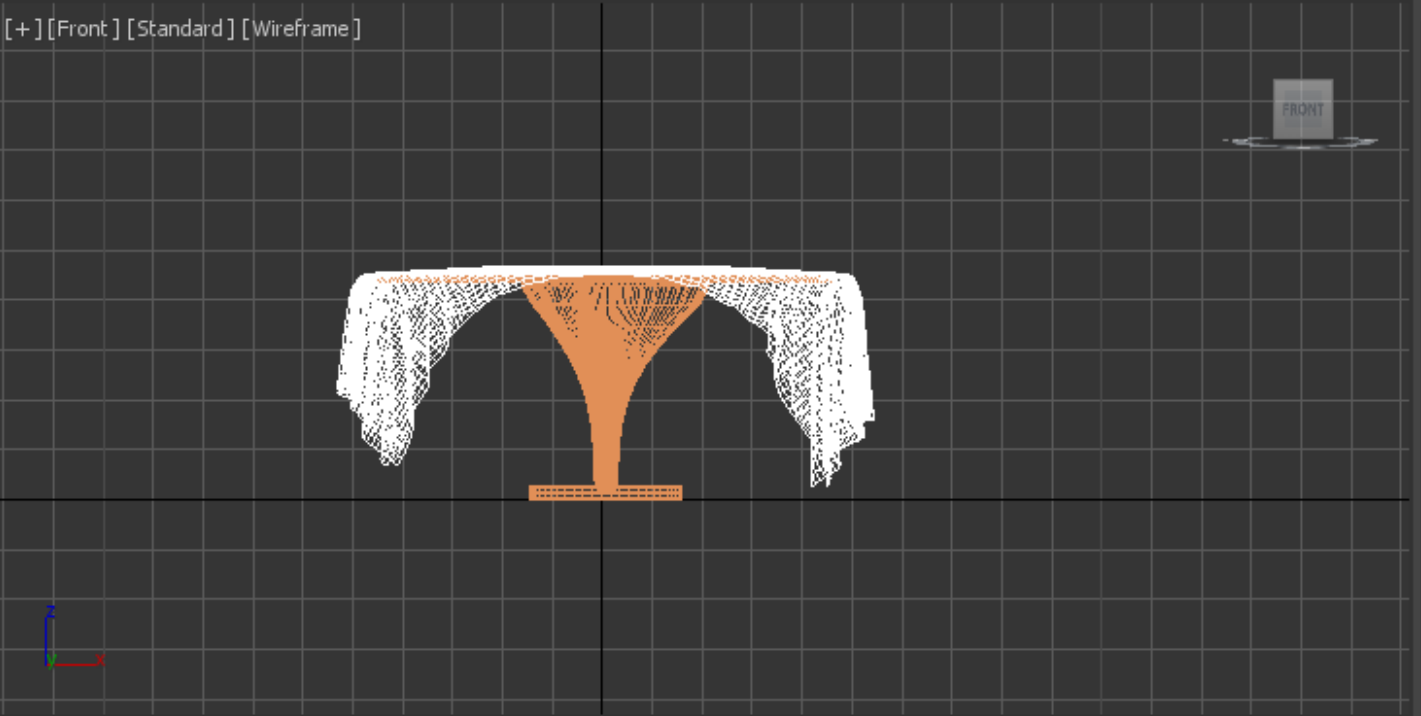
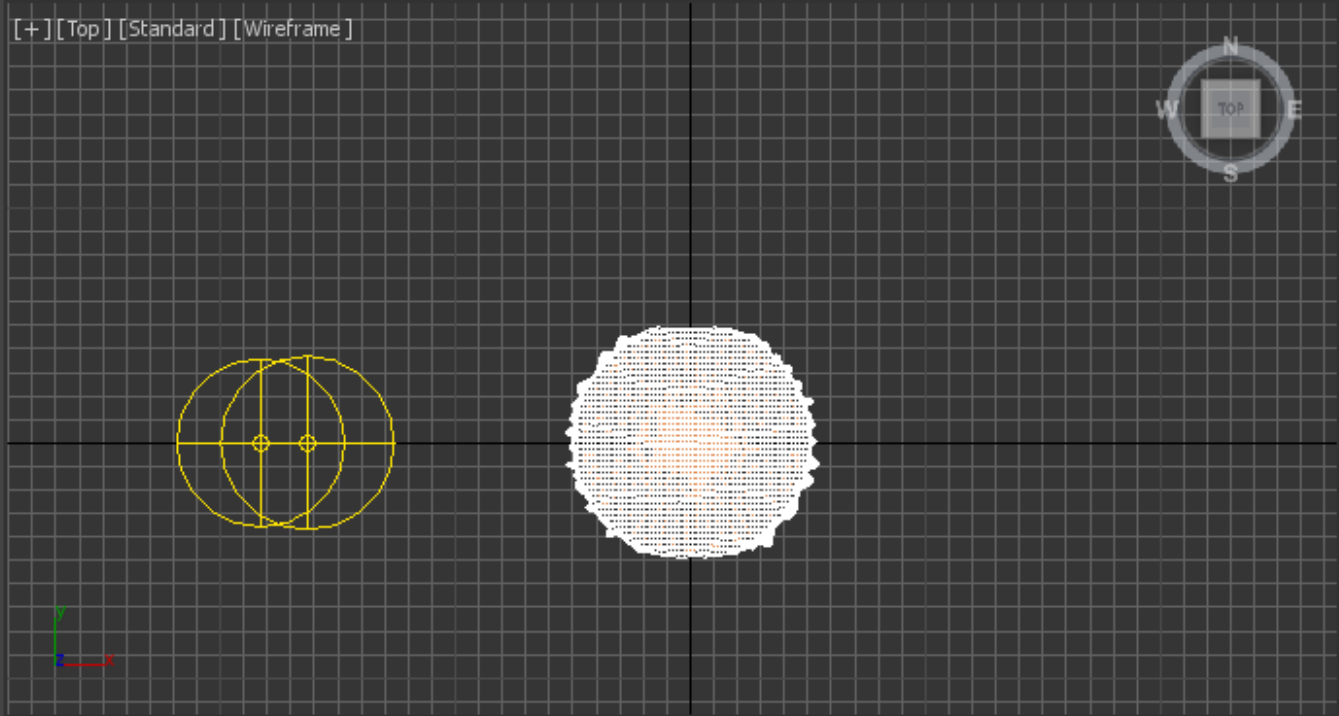
- Object Type
  - AutoGrid
  - VRayLight
  - VRayIES
  - VRayAmbientLight
  - VRaySun
- Name and Color
  - VRayLight002
- General
  - On:  Type: Sphere
  - Targeted:  200.0
  - Radius: 35.767
  - V size: 10.0
  - Units: Default (image)
  - Multiplier: 30.0
  - Mode: Color
  - Color: [White]
  - Temperature: 6500.0
  - Texture:  Res: 512
  - No Map
- Options
- Sampling
- Viewport
- Advanced options



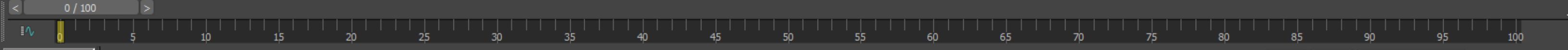
1 Light Selected  
 Rendering Time 0:00:04  
 MAXScript Mit  
 X: Y: Z: Grid = 10.0  
 Add Time Tag  
 Auto Key Selected  
 Set Key  
 Key Filters...



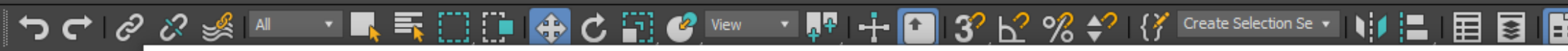
Modeling Freeform Selection Object Paint Populate Polygon Modeling



Modifier List panel with various tool icons and a search bar.



Bottom status bar with 'None Selected', 'MAXScript Mit', 'Rendering Time 0:01:00', and 'Add Time Tag' buttons.



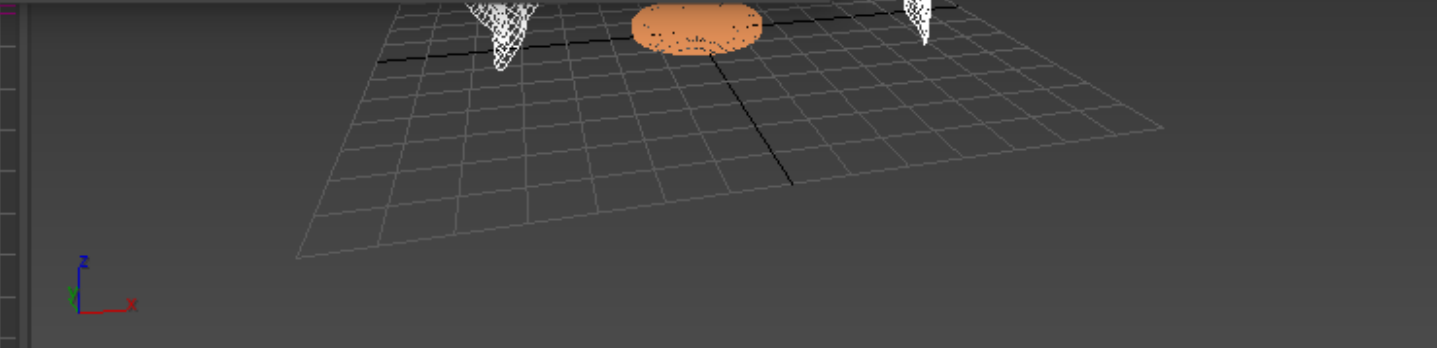
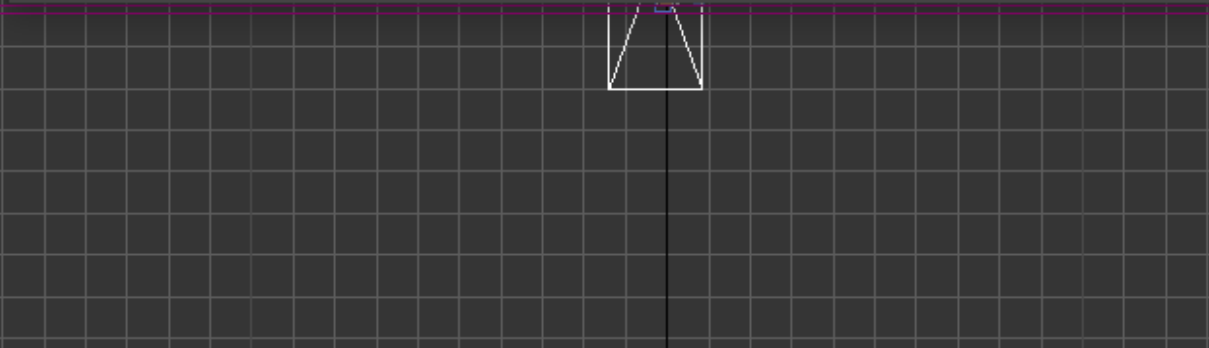
V-Ray frame buffer - [25% of 4096 x 2160]

Modeling  
Polygon Modelir

RGB color [R] [G] [B] [Color Picker]



Rendering image (pass 0) [00:00:10.5] [00:00:50.2 est]



**3 Rendering**

Total Animation: [Progress Bar] [Stop] [Cancel]

Current Task: Rendering image (pass 0) [00:00:10.5] [00:00:50.2 est]

**Common Parameters**

Rendering Progress:

Frame # 0	Last Frame Time: 0:01:00
1 of 1 Total	Elapsed Time: 0:00:00

**Object Properties**

Object type: [VRayLight]

VRayLight VRayIES  
VRayAmbientLig VRaySun

**Name and Color**

VRayLight003 [Color Picker]

0 / 100

1 Light Selected  
MAXScript Mit Rendering Time 0:01:00

X: -1145.512 Y: 27.34 Z: 111.83 Grid = 100.0

Auto Key Selected Set Key Key Filters...

